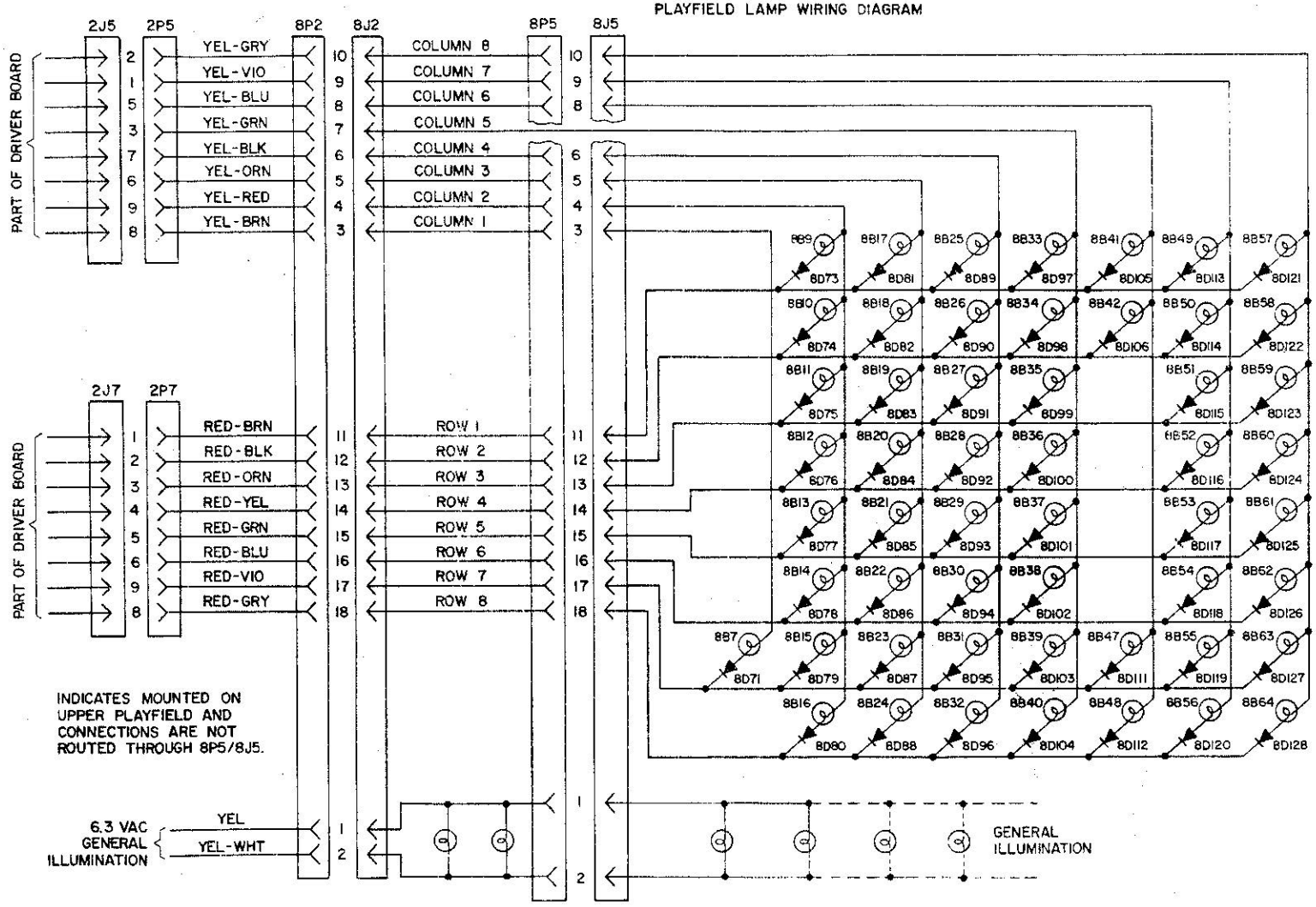
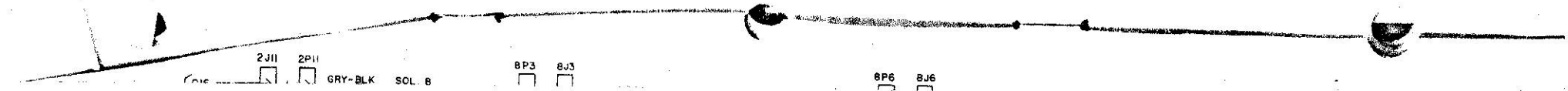
BLACK KNIGHT

PLAYFIELD LAMP WIRING DIAGRAM



Bulb No.	Function
01	Same Player Shoots Again (Backbox)
02	Ball in Play
03	Tilt
04	Game Over
05	Match
06	High Score to Date
07	Credits (Playfield)
08	Bonus Ball Timer
09	Right *Magna-Save*
10	Left *Magna-Save*
11	Left Outlane
12	Right Outlane
13	Right Spinner
14	Ramp Rollunder
15	Right Inside Rollover
16	Left Inside Rollover
17	Bottom Left 3-Bank Lamp
18	Bottom Right 3-Bank Lamp
19	Top Left 3-Bank Lamp
20	Top Right 3-Bank Lamp
21	Center Lock Lamp
22	Turnaround Extra Ball When Lit
23	Turnaround Special
24	Lower Playfield Eject Hole
25	Bottom Left 3-Bank, Lower Arrow
26	Bottom Left 3-Bank, Center Arrow
27	Bottom Left 3-Bank, Upper Arrow
28	2X Scoring
29	Bottom Right 3-Bank, Right Arrow
30	Bottom Right 3-Bank, Center Arrow
31	Bottom Right 3-Bank, Left Arrow
32	3X Scoring
33	Top Left 3-Bank, Lower Arrow
34	Top Left 3-Bank, Center Arrow
35	Top Left 3-Bank, Upper Arrow
36	Jet Bumper
37	Top Right 3-Bank, Lower Arrow
38	Top Right 3-Bank, Center Arrow
39	Top Right 3-Bank, Upper Arrow
40	Right Lock Lamp
41	Left Ramp Rollover Extra Ball When Lit
42	Left Lock Lamp
43	Not Used
44	Not Used
45	Not Used
46	Not Used
47	Same Player Shoots Again (Playfield)
48	"1" Bonus
49	"2" Bonus
50	"3" Bonus
51	"4" Bonus
52	"5" Bonus
53	"6" Bonus
54	"7" Bonus
55	"8" Bonus
56	"9" Bonus
57	"10" Bonus
58	"20" Bonus
59	"30" Bonus
60	"40" Bonus
61	2X
62	3X
63	4X
64	5X